

Complimentary Audience Snapshot  
reSonate



Get a more complete understanding of your target audience, including the motivations that drive their actions.

**FIND OUT HOW, HERE.**

# iMedia Connection Blog

- 
- 

- [Articles](#)
- [Blog](#)
- [Videos](#)
- [Events](#)
- [People Connection](#)
- [Resource Connection](#)
- [Jobs](#)
- [iMedia UK](#)

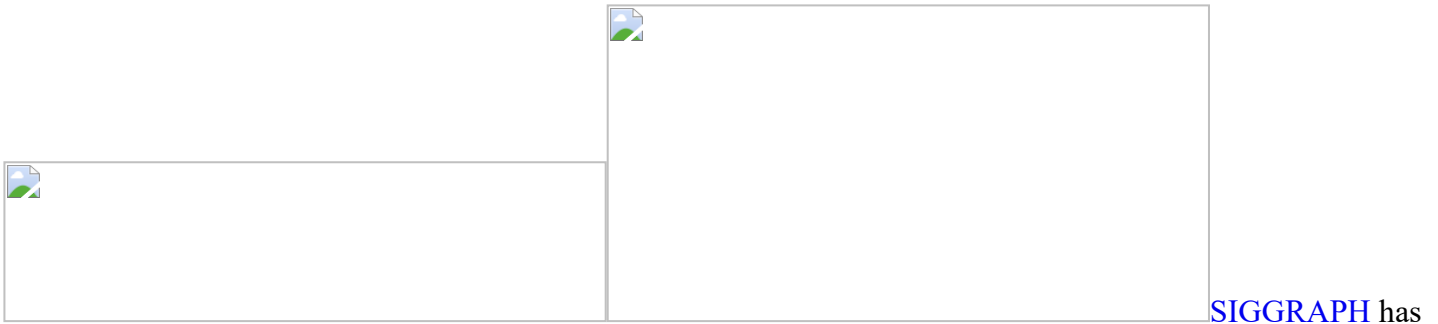
[Home](#) > [iMedia Connection Blog](#) > [Creative Best Practices](#) [Desktop Apps](#) [Emerging Platforms](#) [Entertainment](#) [Humor](#) [Opinions](#) [Research](#) [Social Media](#) [Targeting](#) [Websites](#) [Wireless](#) [Word of Mouth](#)

## [Creative Best Practices](#) [Desktop Apps](#) [Emerging Platforms](#) [Entertainment](#) [Humor](#) [Opinions](#) [Research](#) [Social Media](#) [Targeting](#) [Websites](#) [Wireless](#) [Word of Mouth](#)

### **Emerging Technologies Showcased at SIGGRAPH 2015 Could Be Tomorrow's Products**

Tweet Like

Posted by [Neal Leavitt](#) on August 20th, 2015 at 6:23 pm



[SIGGRAPH](#) has always served as a unique forum for an array of cool and innovative technologies and computer graphics approaches. Last week's SIGGRAPH 2015 conference continued the trend.

This marked the 42nd conference and exhibition; SIGGRAPH reported that almost 15,000 attendees, partners and media from 70+ nations descended upon the Los Angeles Convention Center.

Kristy Pron, SIGGRAPH's Emerging Technologies Program Chair said at this year's conference, "we wanted to find technologies that can be applied to daily life, whether it will be tomorrow or in a few years. We also wanted to uncover practical emerging technology apps from various industries such as automotive."

So here are a few examples that are still in the nascent stage but could have real-world applications soon:

[SemanticPaint](#) – A collaborative effort by Microsoft, the University of Oxford and Stanford University. The SIGGRAPH demo unveiled what the research team says is a "new and interactive and online approach to 3D scene understanding." The system lets users simultaneously scan their environment and interactively segments a scene by "reaching out and touching any desired object or surface." Users have continuous live feedback online. The researchers further stated that errors can be immediately corrected in the segmentation and/or learning, which they claim isn't currently available to batch and offline methods. They believe SemanticPaint will usher in new apps in augmented reality, interior design and human/robot navigation.

"It provides the ability to capture substantially labelled 3D datasets for training largescale visual recognitions," noted the researchers.

Cypress, CA-based [Christie Digital Systems USA](#), a visual and audio technology company, demonstrated its latest digital 'sandbox.' The company auto-calibrated projection-mapped displays on a number of different types of surfaces and scaled them down to less than 30 seconds. Attendees saw a 3D printed apartment building projection-mapped in real-time. The process – which uses cameras, projectors and 3D geometry "to augment any real object's surface with imagery defined by a virtual model" - has also been recently patented.

Mid-Air Touch Display – A team of researchers from [Keio University](#) and the [University of Tokyo](#) in Japan demonstrated a system allowing visuo-tactile interaction with bare hands of mid-air 3D dimensional objects. The researchers created ultrasound fields that created rich tactile textures. Users could see and touch virtually floating objects with the naked eye and their hands.

These and other projects are pushing technology boundaries; going forward, it'll be fascinating to see how many of these will ultimately impact the way we live and work.

- [Add a comment](#)
- [Print This Post](#)
- [Share](#)

#### Relevant Posts

- [How a consumer electronics social media campaign leveraged a celebrity endorser](#) (4 days ago)
- [Why Facebook's latest News Feed update shouldn't matter to you](#) (2 weeks ago)
- [E-Commerce Environment Still Facing Supply Chain Challenges](#) (3 weeks ago)

- [2015 in Review: A Social Media Benchmark & Content Summary for the Energy Drink Industry](#) (3 weeks ago)
- [2015 in Review: A Social Media Benchmark & Content Summary for the Luxury Fashion Industry](#) (4 weeks ago)
- [Play Post-CES Buzzword Bingo](#) (1 month ago)
- [Internet of Things Upending Real Estate Industry](#) (1 month ago)
- [Social Media Benchmark & Content Trends for the DMO Industry](#) (2 months ago)
- [Social Media Benchmark and Content Trends for Children's Hospitals](#) (2 months ago)
- [Social Media Benchmark and Content Trends for the Yogurt Industry](#) (2 months ago)

### Leave a comment

Name (required)

Mail (will not be published) (required)

Website

Submit Comment

## ABOUT THIS BLOGGER



[Neal Leavitt](#)

President  
Leavitt Communications

more posts by Neal

- [E-Commerce Environment Still Facing Supply Chain Challenges](#)
- [Internet of Things Upending Real Estate Industry](#)
- [Not Your Neighborhood Community Bank Anymore](#)

[All Posts](#)



-

## • Follow iMediaConnection

Receive our daily newsletter

Subscribe

[iMedia Connection on twitter](#) [iMedia Connection RSS feeds](#) [iMedia Connection on YouTube](#) [iMedia Connection app in Apple iTunes store](#) [iMedia Connection app in Google Play store](#)

Like  



## • MOST POPULAR

- [Articles](#)
- [Blog Posts](#)
- 1. [The most meaningless \(and hilarious\) job titles on LinkedIn](#)
- 2. [11 innovative movie marketing campaigns](#)
- 3. [10 crucial best practices for native advertising](#)
- 4. [When brands strike back on social media](#)
- 5. [6 killer websites to check out](#)
- 6. [4 ways luxury brands are reinventing their appeal](#)
- 7. [3 things marketers are doing wrong in programmatic today](#)
- 8. [The 5 basic types of consumers](#)
- 9. [The best social media campaigns of 2015 \(so far\)](#)
- 10. [5 predictions for the future of social media](#)

[Subscribe to most popular articles »](#)

## • Categories

- [Ad Networks](#)
- [Ad Serving](#)
- [Creative Best Practices](#)
- [Desktop Apps](#)
- [Email](#)
- [Emerging Platforms](#)
- [Entertainment](#)
- [Humor](#)
- [Jobs](#)
- [Media Planning & Buying](#)
- [Opinions](#)

- [Research](#)
- [Search](#)
- [Social Media](#)
- [Targeting](#)
- [Uncategorized](#)
- [Video](#)
- [Web Analytics](#)
- [Websites](#)
- [Wireless](#)
- [Word of Mouth](#)

## • TOP BLOGGERS

- [Rick Mathieson \(4\)](#)
- [Doug Schumacher \(4\)](#)
- [Agata Smieciuszewski \(2\)](#)
- [John Bohan \(1\)](#)
- [Drew Neisser \(1\)](#)
- [Benjamin Taylor \(1\)](#)
- [Winnie Brignac Hart and Lorrie Brignac Lee \(1\)](#)
- [Roy de Souza \(1\)](#)
- [Neal Leavitt \(1\)](#)
- [Tom Edwards \(1\)](#)

## • INDUSTRY JOBS

- [Sales Managers- Los Angeles](#)
- [Manager, YouTube Strategy & Optimization- Burbank](#)

[see more jobs »](#)

## • LATEST ARTICLES

- [4 ways luxury brands are reinventing their appeal](#)
- [17 creative ways marketers can address the rise of ad blockers](#)
- [What makes a great user experience?](#)
- [2 answers to the ad-blocking conundrum](#)
- [3 ways to earn my marketing budget](#)

## • Archives

Select Month ▼

- 
- [Home](#)
  - [News](#)
  - [iMedia Blog](#)
  - [ad:tech Blog](#)
  - [In Focus](#)
  - [Podcasts](#)
  
  - [Events](#)

- [Calendar](#)
- [Coverage](#)
- [Request Invitation](#)
  
- People Connection
- [Find People](#)
- [Become a Member](#)
- [Sign In](#)
  
- Resource Connection
- [Find Company](#)
  
- Job Connection
- [Search Jobs](#)
- [Post a Job](#)
- [Purchase Packs](#)
- [Custom Orders](#)
- [Customer Service](#)
  
- Subscribe
- [iMedia Daily Newsletter](#)
- [iMedia UK Newsletter](#)
- [Twitter](#)
- [RSS](#)
  
- Company Info
- [About Us](#)
- [Advertise with Us](#)
- [Privacy Policy](#)
- [Terms of Use](#)
- [Contact Us](#)

Copyright © 2016 iMedia Communications, Inc. All Rights Reserved.